

Middle Point Ballpark Festival Pony League Tournament Rules

1. Games are seven innings in length. There is a 10-run rule in effect any time after 4 innings of play (or 3 ½ if home team is winning). **For pool play games only** – No new innings may start after 1:45 from official game time.
2. Official rosters must be turned in prior to your first game with a maximum of 15 players.
3. **Coaches – you are advised to have copies of birth certificates available in case of question.** Any player not having proof available if a question arises may be subject to suspension for the remainder of the tournament. If birth certificates are requested by one team, their team is subject to providing all certificates for their players in return.
4. Pitcher's rubber will be 60' and bases are set at 90'.
5. No infield on diamond prior to games. Warm ups for pitchers prior to game can be done in foul territory bullpens. Ground balls may be taken in foul territory or fly balls in outfield.
6. 5 Warm-up pitches in between innings.
7. Ohio High School Athletic Association Rules will be followed not specified on this list.
8. 1 pitch thrown counts as a full 1 inning pitched.
9. During pool play, the home team will be determined by a coin flip. During tournament play, the higher seed will be awarded home team.
10. Infield fly rule is in effect.
11. Coaches – Please keep games moving by hustling on/off field, warming up pitcher between innings, etc.
12. Bats must be -5 or heavier and approved for Pony League.
13. No pitching limit per game. Total Tournament Innings max will be 7.
14. Line-up will be the 9 position players plus optional extra hitter or roster bat (not required).
15. Dropped 3rd strike rule is in effect.
16. No Slash Bunting allowed.
17. Head first slides are allowed.
18. Re-entry: A player in the starting line-up who has been removed for a substitute may re-enter the game once in the original batting order position.
19. A pitcher may re-enter the game as a pitcher, but not within the same inning.
20. Players are allowed metal spikes.
21. The Avoid Contact Rule applies. Runners do not have to slide, but they must avoid contact. Any aggressive contact may result in a player being called out and possibly being ejected. This rule is at the umpire's discretion. If there is going to be a play made, the coach should instruct their players to slide.
22. Tournament seeding will be determined by overall record. In case of ties we will determine the higher seed by:
(1) Runs Allowed. (3) Runs Scored. (4) Coin Flip.
23. No protests of calls are allowed. All umpires decisions are final.
24. Please respect the umpires! Any disrespect towards them will not be tolerated.
25. Players must be 13, 14, or 15 before May 1 to be eligible to play in the tournament and be placed on a roster. A player who turns 16 before May 1 is not eligible. There will be 1 exception for a March 1 date.
26. 1 Ball will be supplied by each team at the beginning of each pool play game. During tournament play, we will supply game balls.